

1	2	3	4	5	6	7	8
FIRST HALF							
1	2	3	4	5	6	7	8
SECOND HALF							
1	2	3	4	5	6	7	8
RE-ROLLS							

Injuries: 2-7 Stunned; 8-9 KO'd; 10-12 Casualty

0	1	2	3	4	5
SCORE					

0	1	2	3	4	5
SCORE					

Block Die: 1 Attacker Down; 2 Both Down (Block); 3 Push;
4 Push; 5 Defender Stumbles (Dodge); 6 Defender Down

1	2	3	4	5	6	7	8
FIRST HALF							
1	2	3	4	5	6	7	8
SECOND HALF							
1	2	3	4	5	6	7	8
RE-ROLLS							

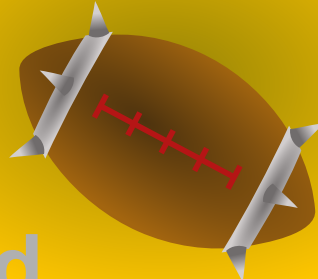
1-2	3-4	5-6
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1	2	3
4	5	6
7	8	9



CASUALTIES

WX: 2 Heat; 3 Sunny; 4-10 Perfect;
11 Rain; 12 Blizzard



KO'd

AG	1	2	3	4	5	6+
d6:	6+	5+	4+	3+	2+	1+

RESERVES