

STATUS MARKERS FOR  
CHAIN OF COMMAND

CUT

<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE	<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE	<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE
<b>BROKEN</b>	<b>BROKEN</b>	<b>BROKEN</b>

FOLD

FOLD

<b>TACTICAL</b> UNTIL TURN END	<b>TACTICAL</b> UNTIL TURN END	<b>TACTICAL</b> UNTIL TURN END
<b>OVERWATCH</b> 90 DEGREE ARC	<b>OVERWATCH</b> 90 DEGREE ARC	<b>OVERWATCH</b> 90 DEGREE ARC

FOLD

CUT

<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE	<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE	<b>PINNED</b> NO MOVEMENT, 50% REDUCTION IN FIRE
<b>BROKEN</b>	<b>BROKEN</b>	<b>BROKEN</b>

FOLD

FOLD

<b>TACTICAL</b> UNTIL TURN END	<b>TACTICAL</b> UNTIL TURN END	<b>TACTICAL</b> UNTIL TURN END
<b>OVERWATCH</b> 90 DEGREE ARC	<b>OVERWATCH</b> 90 DEGREE ARC	<b>OVERWATCH</b> 90 DEGREE ARC

FOLD

CUT

<b>COVERING FIRE</b> 4" FOR A TEAM; 9" FOR SECTION	<b>COVERING FIRE</b> 4" FOR A TEAM; 9" FOR SECTION
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